DISTRICT 28-4A
2013-2014 BASEBALL ORGANIZATIONAL PLAN
(September 25, 2013 Review)

I. DETERMINING DISTRICT REPRESENTATIVES

A. The district champion shall be determined by playing double round schedule.

1. The team with the best overall win/loss will be district champion.

2. The team with the next best win/loss record will be the 2nd place district representative.

3. The team with the next best win/loss record will be the 3rd place district representative.

4. The team with the next best win/loss record will be the 4th placed district representative.

B. In the event two or more teams tie for the district championship, the following format will be used to determine the first place, second place, third place, and fourth place teams.

1. If two teams tie for the district championship they will be co-champions.

a. If one team has won both mutual games that team will be declared the first place team and the other team will be the second place team.

b. If two teams split mutual games and tie for first place, there will be a one game play-off, the winner of which will be the first place seed, and the other team will be the second place seed. The same format will apply to determine second, third, and fourth place.

2. If three or more teams tie for the district championship, the following format will be used to determine the first place, second place, and third place teams.

a. If three teams are tied for the district championship they will be tri-champions:

(1) If one team has defeated the other two in all mutual games, that team shall be declared the first place seed. The remaining two teams will revert to a two-team tie breaker.

(2) If no one team has won all mutual games between the teams involved in the tie, the team with the best record against the other two teams will draw the bye.

(3) If the records of the three teams in play against each other are tied, the teams will draw for the bye and tournament play will determine the first and second place seed.

EXAMPLE:
Team A plays Team B, the winner A then plays Team C. If Team A beats Team C, Team A is the first place team and Teams B and C will revert to a two-team tie breaker. . If Team A beats Team B and Team C beats Team A, then Team C is the first place team and Team A is the second place team

b. If four or more teams tie but one or more teams have a better record, then the format for a three-way tie will be used.

c. If four or more teams tie for the district championship and all records in mutual games are tied, the order of play shall be determined by a draw. The two winners in the first game play for first and second place, with the winner being first. The two losers of the first games would play for third place. The same format will apply for second, third, and fourth place positions.

d. The winner of the final game will be the first place seed and the loser of the final game will be the second place seed.

C. The date, site, and time of the tournament games and play-off games will be determined by the teams involved in accordance with the U.I.L. Constitution and Contest Rules.

D. Teams involved in play-off tournaments and games to determine district winner and runner-up will determine admission prices and will split all receipts and expenses.

E. These provisions for determining the district winner and runner-up will be followed to determine the runner-up in the event a district champion has been determined and there is a tie or ties for runner-up.

F Anytime a tie occurs, it can be determined by a coin toss if mutually agreed upon by all parties.

II. COMPLETION OF POSTPONED GAMES

A. Games, which are called prior to the completion of five innings, will be continued from the point of suspension. Tied games, which are suspended after the 5th inning will be continued the next day at the home site. If the home site is not available, the game will be played at the visitor's site. If that site is not available, the game will be moved to a neutral site. A contest will be considered a complete game after five (5) complete innings or if the home team is leading after four and one-half (4 1/2) innings and the contest cannot be completed due to inclement weather or other unforeseen circumstances.

B. Postponed and incomplete games shall be played, or replayed, on the next open date (Saturday included) that the home field is playable, provided that no school, except for the last week of the schedule, shall be required to play more that three district games per week. The initiative, relating to decisions concerning such games, shall rest with the home team school. The same rule will apply for schools that have more than one such game.

III. GAME BALLS

Riddell ML or Diamond D1 Pro baseballs will be used in district play.

IV. ADMISSIONS

A. Admission charges will be:

Varsity

SAISD Sports Complex

$ 3.00 – Adult

$2.00 – Student

Northside ISD Facilites

$4.00 – Adult

$2.00 - Student

Sub-Varsity – All Facilities

$2.00 – Adult

$1.00 - Student

B. District passes and faculty/staff passes from member schools will be honored.

C. The home district will keep all gate receipts.

D. Varsity Players passes with photo I.D. will be honored at all 28-4A games.

V. PRE-GAME WARM-UP

A. Home team infield practice - 35 minutes before game time for 12 minutes.

B. Visiting team infield practice - 22 minutes before game time for 12 minutes.

C. Field preparation and care 10 minutes before game time.
D. Umpire home plate conference - 5 minutes before game time.
E. For second game of a double header, there will not be infield practice.
F. Time may be adjusted by mutual agreement of coaches.

VI. SCHEDULES

Before the season begins, each coach will send a copy of his school's baseball schedule to all other baseball coaches in the district.

VII. ALL-DISTRICT AND ACADEMIC ALL-DISTRICT SELECTIONS

A. The 28-4A Champion shall call a meeting of the district coaches on the first Tuesday after district play, to certify the district winner and district runners-up and to select the All-District teams. The following procedures shall be followed in the selection of All-District and All-District Academic Teams:

1. The all-district team will consist of

4 – Pitchers	1 – 3rd Base
2 – Catchers	1 – Utility Infielder
1 – 1st Base	4 – Outfielders
1 – 2nd Base	1 – Designated Hitter
2 – Short Stops	1 - Utility Player

2. The second all-district team will consist of the same positions and numbers of payers as the first all-district team.

3. Honorable mention decisions will be left to individual schools but will be recorded in the district minutes with the All-District selections.

4. *Most Valuable Player, Newcomer of the Year,* or *Coach of the Year* selections will not be made.

5 In the selection of Academic All District:

a. Only varsity athletes will be eligible.

b. Academic All-District selections with a cumulative grade average of 90 or better will be determined by each school district and forwarded to the District Chairman

B. The announcements of All-District and Academic All-District selections in each sport will be with held until the district representatives of the sport have completed play-off competitions.

VIII. UMPIRES

A. Umpires must be UIL-approved for varsity games. Sub-varsity games may be played without UIL-approved officials if mutually agreed on by both coaches. If no mutual agreement is reached, the game will be played using UIL approved umpires.
B. District games can be played with one umpire if mutually agreed upon by both coaches.

IX. TIME AND DAY OF GAMES

A. All district games will be played in accordance with the U.I.L. rules and regulations.

B. Changes in the time or location of district game shall be by mutual agreement of the schools involved.

C. The home team shall notify the district schools of changes in the time, location, and/or dates.

D. Unless by mutual agreement, no district game will be scheduled to begin earlier than 4:30 p.m. nor later than 7:30 p.m. on school days.

X. TEN RUN RULE

A. The *Ten Run Rule* is to be in effect for all district games.

B. A visiting team leading by ten runs or more at the completion of five complete innings or home team leading by ten or more runs at the completion of four and one-half innings will be declared the winner of the game.

XI. SPEED-UP RULE

Speed-up rules will be in effect in all district games.

XII. SCHEDULE OF GAMES

A. District baseball games shall follow the same district schedule of playing district games as determined in the Football Organizational Plan for 2010-2011.

B. Schedules are set up for two years beginning with 2010-2011 with playing sites reversed in 2011-2012.

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