

DISTRICT 28-4A BASKETBALL

**Brackenridge – Burbank – Edison – Fox Tech – Highlands
Jefferson – Lanier – YWLA – Brennan (NISD)**

2012-2013 ORGANIZATIONAL PLAN

Approved September 12, 2012

I. THE OFFICIAL BALL

The official ball shall be the Baden Elite. The size for the girls' ball will be 28.5.

The home team will provide a minimum of six warm-up balls for the visiting team.

II. TIMERS AND SCORERS

Timers and scorers will be responsible adults. For varsity games, no assistant basketball coach may be used as a timer – unless mutually agreed upon otherwise by both head basketball coaches of participating schools. It is recommended that an adult be at the scoring table.

III. UNIFORMS

Uniforms will be white for the home team and dark away from home.

IV. DAY AND TIME OF GAMES

A. DAYS

1. In cases where **varsity** game days are changed, all other district schools will be notified. (The team initiating the change is responsible for the notification.)

B. TIMES

1. The starting times for girls and boys **varsity, junior varsity, and freshmen** basketball games will be determined by the Athletic Offices and the officials association. It is recommended that game times on campus will be: 5:00, 6:15, and 7:30 p.m. It is also recommended that single games be scheduled at 6:00 p.m. Boys sub-varsity triple headers on campus will be played in the following order: Ninth grade A, Ninth grade B, Junior Varsity
2. Varsity triple-headers at SAISD or NISD Facilities will be scheduled at 5:00, 6:30, and 8:30 p.m. and games at the Lanier Alumni Center (LAC) will begin at 5:00 p.m.

C. OTHER

1. Games will be scheduled individually with different schools due to availability of facilities. SAISD and NISD will make every effort to avoid scheduling the same schools for Wednesday/Friday or Monday/Saturday games.
2. Games will also be scheduled at Lanier High school (LAC)

V. DETERMINING DISTRICT REPRESENTATIVES:

- A. The District Champion shall be determined by playing a double round robin schedule.
1. The team with the best overall win/loss record will be District Champion.
 2. The team with the next best win/loss record will be the 2nd place District Representative.
 3. The team with the next best win/loss record will be the 3rd place District Representative.
 4. The team with the next best win/loss record will be the 4th place District Representative.
- B. In the event two or more teams tie for the district championship, the following format will be used to determine the first place, second place, third place, and fourth place seeds.
1. If two teams tie for the district championship, they will be co-champions.
 - a. If one team has won both mutual games, that team will be declared the first place seed, and the other team will be the second place seed.
 - b. If two teams split mutual games and tie for first place, there will be a one game play-off or coin toss mutually agreed upon. The winner of the coin toss will choose their own seeding. The same format will apply to determine second, third, and fourth place.
 - 2.. If three or more teams tie for district champion, the following format will be used to determine the first place, second place, third place, and fourth place seeds.
 - a. If three teams are tied for the district championship, they will be Tri-Champions:
 - (1) If one team has defeated the other two in all mutual games, that team shall be declared the first place seed of the two remaining teams.
 - (a) If one team has won both mutual games, that team will be declared the second place seed and the other team will be the third place seed.
 - (b) If two teams split mutual games and tie for second place, there will be a one game play-off or a mutually agreed upon coin-flip. The same format will apply to determine third and fourth place.
 - (2) If no one team has won all mutual games between the teams involved in the tie, there will be two options: (1) if mutually agreed among all three teams, playoff positions will be determined

by a draw. (2) If all three teams do not agree to use option (1), then playoff positions will be determined by tournament play. The following tournament process will determine the seeding: The team with the best record against the other two teams will draw the bye. If the records of the three teams in play against each other are tied, teams will draw for the bye and tournament play will determine the first, second, and third place seeds. At any time during the tournament, a coin flip may be implemented to determine the outcome of a matched game if mutually agreed upon by both schools.

EXAMPLE:

Team A plays Team B, the winner A then plays Team C. If Team C loses, Team A is the first place team and Teams B and C will play for second place. If Team A beats Team B and Team C beats Team A, then Team C is the first place team and Team A is the second place team.

- b. If four or more teams tie for a playoff position, the order of play shall be determined by a draw. If mutually agreed between the two winners of the first round games, playoff positions (First and Second places) will be determined by a coin flip. The two losers of the first-round games will play for third and fourth place or mutually agree to a coin toss for seeding.
 - c. The winner of the final game will be the first place team and the loser of the final game will be the second place team. Winner of the loser's game will be the third place team and the loser will be the fourth place team.
 - d. If three teams tie for two playoff spots with no head to head advantage, then a coin flip determines the bye. The other two teams would play with the winner advancing as the higher seed. The loser would then play the team with the bye for the final playoff spot.
- C. The date and time of the tournament games and play-off games will be determined by the teams involved in accordance with the Constitution and Contest Rules. Tournament games for playoffs will be played at a site mutually agreed upon by the teams involved or by a coin flip.
 - D. Teams involved in play-off tournaments and games to determine first, second, third, and fourth place teams will determine admission prices and will split all receipts and expenses.
 - E. These provisions for determining the first, second, third, and fourth place teams will be followed to determine the second place team in the event a district champion has been determined and there is a tie or ties for second place team. Apply same format for third and fourth place if necessary.

VI. OFFICIALS

All District 28-4A teams will use UIL-approved officials from the San Antonio TASO Chapter.

VII. EXPENSE OF OFFICIALS

If officials are not agreed upon by the two schools involved, the school requesting league intervention will pay the expense of the officials.

VIII. WARM-UP

Warm-up time for varsity games is to be no less than 15 minutes, unless mutually agreed upon. Time between varsity halves is 10 minutes with half time performance limited to 5 minutes. Time between sub-varsity games is 10 minutes with 10 minutes between halves. The time between halves will not start until the floor has cleared.

IX. VIDEOS

- A. Videos may not be provided to opponents of playoff schools.
- B. Filming of district basketball games by the two teams involved will be allowed.
- C. No videos of any district game may be released until after the season, other than school-to-school trade.

X. NOISEMAKERS

No artificial noisemakers will be allowed in the gym. Organized pep bands will be permitted to perform prior to the game, at halftime and during time outs at ACC, LAC, or NISD facilities. Bands must be positioned away from the opponent's bench. Warm-up music is acceptable

XI. ADMISSION PRICES

Admission Prices:

- Varsity – SAISD Facilities
 - \$3.00 – Adult
 - \$2.00 – Student
- Varsity – NISD Facilities
 - \$4.00 – Adult
 - \$2.00 – Student
- Sub-Varsity
 - \$3.00 – Adult
 - \$2.00 – Student

The home team shall keep gate receipts. The home team will have concession rights. Cheerleaders and drill teams in uniform will be admitted free to all district games. Varsity

player passes will be honored at all 28-4A sites.

XII. ALL-DISTRICT TEAMS

All-District Teams will be selected at the end of the season. The district champion will determine the site and time, and all teams must be represented at this meeting. The number of players selected shall be ten plus ties. Procedures shall be the following:

- A. The girls district champion will call a meeting of coaches for the girls teams on Wednesday, February 13, 2013. The boys district champion will call a meeting of coaches for the boys teams on Wednesday, February 20, 2013. Principals will meet at a site TBA and at a time TBA to approve the selection.
- B. The announcements of All-District selections will be withheld until the district representatives have been eliminated from the play-off.
- C. All-District selection procedures
 - 1. Players will be nominated by their own coaches.
 - 2. Sequence of nominations will rotate among schools as nominations are made.
 - 3. Voting will be by written secret ballot, and coaches cannot vote for their own players.
 - 4. First and second teams will be voted upon independently. First team selections will be limited to an MVP and Newcomer of The Year with ten players plus ties. Second team to eight players plus ties..
 - 5. Coaches will re-nominate for second team selections
 - 6. Honorable mention decisions will be left to individual schools – not more than three players per school - but will not be recorded in the district minutes with the All-District selections.
 - 7. A copy of the All-District team list will be given to the district chairman.
- D. ACADEMIC
 - 1. Academic all-district selection with a cumulative average of 90 or better will be forwarded to the District Chairman.

XIII. SCHEDULES

Schedules are set up for two years with playing sites reversed the second year. The football order shall prevail for all scheduling. Each team will send a schedule to all other teams in the district before the start of the season.

XIV. TROPHIES

Each winning team will purchase their trophy.

XV. SIGNS

1. School flags must be stationed at a designated location in the stands.
2. Spirit items may be allowed in the grandstands as long as they are no larger than 12 inches by 18 inches and shall not be affixed to sticks or metal objects for the protection of the public (This does not apply to school spirit groups.)

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