

DISTRICT 56 AAAA

2012-2013 SOCCER ORGANIZATIONAL PLAN

Brackenridge – Burbank – Edison – Highlands – Jefferson – Lanier

Sam Houston

Approved September 12, 2012

I. DETERMINING CHAMPIONSHIP

- A. The District Champion shall be determined by playing a double round robin schedule
1. The team with the most wins points within the District's point system will be the District Champion.
 2. The team with the second most points within the District's point system will be the second place team.
 3. The team with the third most points within the District's point system will be the third place team.
 4. The team with the fourth most points within the District's point system will be the fourth place team.
- B. District Point System
1. Win – 3 Points
 2. Tie – 1 Point
- C. In the event two or more teams tie for the District Championship, they will be declared co-champions and there will be a playoff to determine the first, second, and third place teams.
1. If **two teams** tie for the District Championship:
 - a. The team with the best head-to-head record will be declared the first place team and the other team will be declared the second place team.
 - b. If two teams split mutual games and tie for first place, there will be a one game playoff, the winner of which will be the first place team and the other team will be the second place team. Tied teams may, by mutual agreement toss a coin or use the zip code process to determine first and second place brackets.
 2. If **three teams** tie for the District Championship:
 - a. The team with the best head to head record will be declared the first place team representative. The next best head to head record is declared the second place representative and the third place head to head record is declared the third place representative.

b. "A," "B," and "C" will draw for bye if the teams have identical records in head to head competition. Tournament play will determine the first, second, and third place representative. Team "C" draws bye. Team "A" plays team "B." The winner "A" then plays "C." If team "C" wins, team "C" is the first place representative, "A" is the second place representative, and "B" is the third place representative. If "A" wins, "A" is the first place representative and "B" and "C" play to determine the second and third place representatives. Ties teams may, by mutual agreement, toss a coin or use the zip code process to determine bracket order).

3. If **four teams** tie for the District Championship:

a. Head to head records will be used. Best head to head record is declared champion. If a three way tie is left for runner up, see the instructions for three-way ties.

b. Head to head with all identical records will result in a tournament by draw.

c. Final games decide District Representatives for first and second places.

D. The date, site, time, and outcome of the tournament games and playoff games will be determined by the teams involved in accordance with the UIL Constitution and Contest Rules.

E. In the event a playoff tournament is necessary to determine district representatives, the admission prices will remain the same as regular games. All receipts and expenses will be split by all of the teams involved.

F. In the event a District Champion has been determined and there is a tie or ties for second place, third place or fourth place, refer to Section I C to determine the District Representatives.

II. SCHEDULE OF GAMES

A. District games will be played as scheduled.

B. VARSITY

1. SPORTS COMPLEX – Varsity only – Doubleheaders

a. WEEKDAYS

. 5:30 p.m.

. 7:30 p.m.

b. SATURDAYS

. 10:00 a.m.

. 12:00 p.m.

2. CAMPUSES – Junior Varsity

a. WEEKDAYS

. 4:30 p.m.

b. SATURDAYS

. 10:00 a.m.

. 12:00 p.m.

C. Postponed, incomplete, tie games, and called-tied games will be handled as follows:

1. The center referee and the home site Administrator will determine if the field is playable when the two teams are ready for play and a question arises regarding the weather. During a severe weather day, the home team and the Athletic Office will determine if the field is playable and will notify the visiting team as soon as possible.

2. If a game is called by an official due to inclement weather **after** the completion of the first half of play and second half has started, the team leading at the time the game is called will be the winner of the game as per the UIL. If the teams are tied at this point, the game will end in a tie.

3. A game called prior to the start of the game or prior to the start of the second half of play shall be rescheduled and replayed from the start on the next available date as per UIL rules.

4. The home coach, visiting coach, and the Center Referee shall meet on the field directly after the match to confirm the games results, cards, and carded players. It shall be the responsibility of each coach to fax the District Chairman the Game Report of all district and non-district games (including tournaments) during the season. Each coach will be responsible for faxing their game report on the next school day to Barbara Wise, Asst. Athletic Director, SAISD.

5. If the game reports are not returned by the referees to the coaches, a game report by the coach will be substituted. Each school will monitor their own JV programs in terms of card violations.

6. Coaches will submit a roster with full (first and last names) names to the press box 15 minutes prior to the game.

7. Senior may participate on the JV at the coach's discretion.

III. ADMISSIONS

A. School districts will set their own admission prices.

B. Admission Prices:

	VARSITY		SUB-VARSITY	
	ADULT	STUDENT	ADULT	STUDENT
SAISD	\$ 3.00	\$ 2.00	\$ 2.00	\$ 1.00

C. The home team will keep all gate receipts when games are played at their home site.

D. Any varsity soccer player for district member schools will be admitted free with a varsity pass and photo ID. Each school will be responsible for providing proper identification. Sub varsity players will be admitted at the gate if the coach provides a roster prior to their game.

E. Spirit organizations in uniform (cheerleaders, drill team and or pep squad) will be admitted free with team sponsor.

IV. UNIFORMS

A. The home team will wear white jerseys and white socks.

B. The visiting team will wear dark jerseys and dark socks.

V. OFFICIALS

A. The officials to be used for all district games will be TASO officials, preferably including a referee and two linesmen.

B. Time will be kept according to UIL rules.

C. Three TASO officials (referee and 2 linesmen) will be assigned for each district game. If two officials report, the game will be played. No Varsity district soccer game will be played without at least two TASO officials unless both coaches mutually agree to play with one official. The home Athletic Administrator may request the teams to wait up to 30 minutes for the 2nd official to arrive before scheduling the game to the next mutual open date.

VI. GAME BALL

A. The official game ball to be used will be any official NFHS authenticated marked and predominately white or silver, size 5, leather or synthetic leather soccer ball.

B. Home team will provide three game balls.

C. Each team will provide a minimum of one ball retriever.

VII. DECORATIONS, MASCOTS, AND VICTORY LINES

A. All member schools shall adhere to the Athletic Code of Sportsmanship.

B. Member schools will make every effort to foster good and pleasant relations between schools.

C. The home team is responsible to keep and maintain order. Home team administrator must be present prior to the start of, and remain throughout the conclusion of, any Varsity district game at central site locations, as per U.I.L. rules.

D. There will be no decorations on goal posts. No balloons are allowed in the SAISD Sports Complex. Banners, signs, and replica of school mascots shall be placed at fixed positions and may be moved only in front of the home team's student area. Hand held signs limited to 12"x 18" are allowed.

E. No noisemakers, mechanical or otherwise, nor musical instruments other than those in participating bands, will be allowed. Expressly prohibited, but not limited to, are bullhorns, air horns, whistles and bells.

F. No victory lines will be allowed on the playing field. Spirit groups may perform on the field at halftime provided there is not a parent night scheduled or any conflict with the teams.

G. All spirit groups will be in the bleachers during the game.

H. Warm up music will be provided by the site. No other music will be played until it has been approved by SAISD Athletic Administration.

I. Prior to games there will be player introductions and the Star Spangled Banner will be played for the first game of the double header.

VIII. TROPHIES

A. Each winning team will purchase their own trophy.

IX. LENGTH OF GAMES

A. Varsity games will consist of two (2) forty minute halves with a 10 minute halftime.

B. JV games will consist of two (2) thirty-five minute halves with a 5 minute halftime. JV games may be shortened or lengthened with the agreement of both coaches but may not be less than 25 minute halves or more than 40 minute halves.

C. Warm Up: Warm up times at the Complex will be 20 minutes on the field. If a team is late arriving to the complex, they may forfeit their 20 minute warm up time so the games may begin as scheduled.

X. SELECTION OF ALL-DISTRICT TEAMS

A. Coaches will meet for the all-district selections on Wednesday March 27th at the A.C.C. The district Champion will act as the host for the meeting. Principals will not meet to approve all-district team selections. The DEC will accept the decision of the coaches as per the guidelines already established in the organizational plan.

B. The following procedures are to be used in the selection of all-district teams in soccer:

1. The District Chair will announce the all-district team and will notify the news media. The individual schools will announce the All-academic selections and will notify the news media.

2. Each, by its district place, is allowed the following number of positions on the All-district teams nominated by their coach.

NUMBER OF POSITIONS

PLACE	<u>FIRST TEAM</u>	<u>SECOND TEAM</u>
1	5	3
2	4	3
3	3	3
4	3	3
5	1	2
6	1	2
7	1	2

3. **Offensive Player Award.** Each coach may nominate a player and then a brief discussion on those players will follow. Voting will consist of one vote from each coach. A coach may not vote for their own player. In case of a tie, there will be a Co-Offensive Player.

4. **Defensive Player Award.** Each coach may nominate a player and then a brief discussion on those players will follow. Voting will consist of one vote from each coach. A coach may not vote for their own player. In case of a tie, there will be a Co-Defensive Player

5. **Keeper of the Year Award.** Each coach may nominate a player and then a brief discussion on those players will follow. Voting will consist of one vote from each coach. A coach may not vote for their own player. In case of a tie, there will be a Co-Keeper of the Year Award.

6. Any coach who has other players that they believe should be placed on one of the teams but cannot because of the limit, can present a separate nomination to the coaches for consideration at the all-district meeting.

7. Honorable mention decisions will be left to individual schools with a maximum of three athletes per team and will not be recorded in the district minutes with the all-district selections.

8. Coach of the Year selections will NOT be made.

9. Academic all-district selection shall be based on a cumulative average of 90 or better.

10. Only varsity athletes, managers and trainers are eligible for Academic All-district per school according to each schools district's requirements.